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Session 14: Birthday Scavenger Hunt!

Julie Massey
St. Norbert College

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Session 14: Birthday Scavenger Hunt!

Materials Needed

1. You can decide whether or not to print this document - some people like to work off paper, and others off of their devices.
2. No other items needing printing for this session are your responsibility. Julie M is taking care of printing and delivery. Will get the printed items to you as expeditiously as possible, but frankly I may need Long Weekend quiet desk days to get this done.

Top Three Areas

1. Students will understand that this is Heritage Week - the annual week in which we celebrate the college's founding.
2. Students will learn more about the history and heritage of the college.
3. Students will have some fun celebrating the college's birthday.

Person responsible for developing this session: Julie Massey

1. **Session Title: Birthday Scavenger Hunt!**
2. **Session Date: Tuesday, October 10, 2017**
3. **Plenary or Small Group? Hybrid, but largely a plenary.**
4. **Learning Outcomes**
 - a. Demonstrate understanding of the history, mission and traditions of St. Norbert, St. Norbert College and the Norbertines.
5. **Other Goals**, if applicable (these are goals not directly connected to student learning – e.g. forming group cohesion or identifying which students may be struggling to transition.)
 - a. Help students better understand the heritage of their college in an interactive and fun way.
 - b. Build up a spirited sense of *communio* (not to mention competition,) on the college's birthday.

A few advance notes for the good of the order

- Student leaders are needed for check-in spots for this date. They will not report to their classrooms. Julie will be in touch with them about where they are needed for this activity.

- An important note about physical ability: if you have a student who you think may not be able to fully participate in the scavenger hunt, it is likely a good idea to speak with them *in advance*. They could be given the option to come to this check-in and meet you at the end celebration and still get full credit for participating this day.

2:00 p.m. Gather, and determine small groups

- Figure out who, in your trio of leaders, is best at storytelling mode, and have that person briefly share why October 10th matters at SNC
 - On September 28, 1898 Fr. Pennings (who will later become Abbot Pennings) arrived at Old St. Joseph Church
 - 12 days later, he taught Latin to one student, and very quickly had three students
 - Fr. Pennings thought he was starting a high school seminary - a Latin school
 - But soon our school expands to include preparation for those going into commerce (business)
 - That first Latin lesson to one student is what we consider the beginning of college
- Which makes today - October 10th - SNC's birthday!
 - And in honor of the college's birthday, our session today is very celebratory
 - It's also a contest! With prizes!
 - You'll be in a small group, and for the top three small groups, each person will receive a gift certificate to the Bookstore.
 - In addition, the points earned by each of our small groups will be totalled. And the three Gateway rooms that earn the most points will get a prize for the whole class. Yes, it will be food. And it will be yummy!
 - We'll go over the rules with you, and answer any questions you have, and at the appointed time we'll let you go
- Determine small groups
 - Each small group must be made up of 4 - 5 students.
 - Leaders should decide *in advance* the means of determining these groups. You can count off. You can group them by how they are sitting that day. You can pre-assign and inform them of the groups - this technique might be useful if you have strong leaders/personalities you want to distribute and/or you have cliques you want to disrupt, etc.
 - Whatever means you use, have them move around so they are sitting in their groups of 4 - 5.
- Scavenger Hunt rules
 - Right now your group is getting an envelope (we're providing them,) onto which you should enter your team member names. These are needed to track prizes, so please have someone with good handwriting fill this in! We have pre-entered the name of the staff person who works with your group. This is where you will

keep the tokens you collect throughout the hunt, and it's what you turn in at the end. Don't lose your envelope!

- We're allowed to release you at 2:15pm. Just prior to that we will give you a sheet which lists clues about the locations and corresponding values you can earn there.
- We do **not** expect groups to get to all the locations in the allotted time. There is strategy involved in determining your route - and you can make choices about points, proximity, and fun.
- Some stops include a photo option. You will need to show those photos to the site check-in person to get tokens for your added points.
- You are due to report to the tables in front of the Campus Center at 2:45pm. For each minute you are late, your group loses a point.
- When you come to the Campus Center lawn, send one group member to the check-in table. That group member should have the team envelope with all the tokens inside. When the envelope is handed over, the time will be noted on it.
- Staff (including Student Mentors,) are not allowed to participate in the Scavenger Hunt - they will either be staffing the hunt or waiting for you at the Campus Center.
- Each site has people checking groups in. You get 10 points for checking in. Many sites include additional ways to earn more points!
- Using phones for research is totally permitted.
- Once you get to Campus Center, enjoy a birthday snack while we tally the winners.

2:15 p.m. Release the groups

- At 2:15pm, hand your groups the clue sheet (detailed separately) - you could need as many as 7 - 9 copies.
- Any staff not working as check-in at hunt locations can head over to the Campus Center once the students have left.

2:45 p.m. Groups report in

- We will enlist some of the non-student leaders to serve at the check-in table. It's not rocket science, so we'll orient you on the spot. (Yes, we can!)
- Hopefully by 2:55pm we can be announcing the winning groups

(This will be on the envelopes)



Scavenger Hunt Team Member Names:

Staff Leaders for your Gateway Section:

To be completed by staff at the end of the hunt - Turned in envelope at:



The Rules

- We do not expect groups to get to all the locations in the allotted time. There is strategy involved in determining your route - make choices about points, proximity, and fun.
- You are due to report to the front lawn of the Campus Center **at 2:45pm**. No bonus for being early, but *for each minute* you are late, your group *loses a point*.
- Staff (including Student Mentors,) are not allowed to participate in the Scavenger Hunt - they will be working the check-ins or waiting for you at the Campus Center.
- Using phones or other devices for research is totally permitted.
- Each site has a person checking groups in. You get 10 points for checking in. Many sites include additional ways to earn more points!
- Some stops include a photo option. You will need to show those photos to the site check-in person to get tokens for your added points.
- When you come to Main Hall, send one group member to the check-in table. That group member should have the team envelope with all the tokens inside. When the envelope is handed over, the time will be noted on it.

The Clues [sub-bullets and notes in brackets will be removed from student sheets]

#1 - Come to the front door of the oldest building on campus [Old St. Joe's]

- Opportunity for 5 point bonus [name one distinctive feature of the inside of this building]

#2 - There's something presidential about this place that's residential [Burke Hall/Manion Townhouse Village - one check-in spot adjacent to both, because we don't want them doubling up on points]

- Opportunity for 15 bonus points (5 per question) - correctly answering questions
 - Was Fr. Burke the 1st, 2nd or 3rd president? [2nd]
 - Who was the longest-serving president? [Abbot Pennings]
 - Who is SNC's current president? [Dr. Brian Bruess - various forms of name accepted as long as last name is correct]

#3 - There are lots of way to find direction, but you should look for a sign that points to one of the two most important cities for the Order of Premonstratensians [Xanten or Premontre]

- Opportunity for 10 bonus points - Why does this city matter?
 - Xanten - Where Norbert went to school/did his religious training [located on the northside of TWH]
 - Premontre - Site of the Norbertine Order's founding [outside the Campus Center]

#4 - Norbertines have a strong devotion to this faithful woman [Mary, which could be in the Mary chapel within church, in the grotto, or on the side of Hugh Hall.]

- Photo Opp: 5 bonus points - Take a picture of your group spelling the word Mary with your bodies.

#5 - The first SNC building to be funded completely with donations, a parent's gift for their son's fine education. [Boyle Hall]

- Photo Opp: 5 bonus points - Take a picture of your group showing what communio is, in or near this location

#6 - Music isn't the only art form heavy metal can take. [Gehl Mulva Science - south teaching wing]

- Opportunity for 10 bonus points - Correctly explain which of the core traditions (Catholic, Norbertine, liberal arts) is conveyed in one of the sets of prints.

#7 - Norbert started the Order, but he wasn't the first abbot. Go to the building named after the man who was. [Hugh Hall]

- Photo Opp: 5 bonus points - Take a picture of your group demonstrating radical hospitality outside of this building

#8 - Daniel 3 **creates** quite an impression! (GMS Canticle)

#9 - Stay outside as you look for a statue of the college's namesake! [Norbert - two options outside Bemis. Also, top of Main Hall]

- Photo Opp: 5 bonus points - Take a picture of your group re-enacting what is portrayed in the statue.

#10 - Is it a dance, or is it the Trinity? Yes. [Mulva Family Fitness and Sports Center]

- Opportunity for 10 bonus points - Point to images that relate to at least two persons of the Trinity.

#11 - He's not kidding - Let us love one another! [Pennings statue in Mulva Library]

- Opportunity for 10 bonus points
 - 5 points - What did Pennings do? [Founded SNC]
 - Photo Opp: 5 bonus points - Take a picture of your group showing what it means to love one another somewhere in this location (Shhhh.)

#12 - No way to get your arms into this coat! [Coat of arms: Floor of Mulva Library and Campus Center]

- Photo Opp: 5 bonus points - Take a picture of your group linking arms somewhere in this building.

Brief Narrative describing the session (3 – 5 sentences offering the leaders a general sense of what will take place on this date.)

From 2 - 2:15pm, groups will gather in their rooms. Leaders take attendance, share a bit of context on the college's founding/birthday (with info bullets provided,) go over rules for the scavenger hunt, and hand out/monitor the group ID cards. At 2:15pm, leaders hand out the student scavenger hunt sheets - with the rules reiterated and the clues to the locations. Leaders will not accompany groups on the hunt. Students will make their way to several locations and earn as many points as they can. Groups will reconvene in front of Main Hall at 2:45pm. Students will check in with their leaders (so come there once you leave your room,) enjoy some hospitality, and await the announcement of the winning groups.

Notes for planning

Remember to:

- Let the campus know this is going on (esp relevant spots)
- We need to recruit people not leading Gateway to serve as site monitors at the various stops. We will also use the student mentors for this, but we think we'll need a good number of folks.
- We thought maybe the photos could go on the monitors in the cafe (though we have since learned other content is already in the works for that week)
- Figure out what the hospitality can be at the end of the Hunt - cookies from Festival for ease
- Use this Celebrate logo for site markers or name tags for those checking groups in.
- Rain site for end gathering - moved the end to the CC lawn, with the CC as the rain site for check-in. "Dance floor" as check-in spot with tables flanking it with the cookies.

Potential Prizes

- Shelly indicated there are 30 leftover tumblers from the leadership conference which might work as second or third place prizes
- Bookstore Gift Certificates
- Classroom scores are compiled - top three classrooms get some food (e.g. Pizza, "cookie pizza," Donuts)